

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				<div>CONVENTION CARD STICKER : GREEN</div> <div>NBO : PAKISTAN WOMEN PLAYERS : RUBINA AGHA - FATIMA RAZA</div>
OVERCALLS ( Style; Responses; 1-2 Level; Reopening)		OPENING LEAD STYLE				
STYLE : 1 LEVEL 5 + HCP – 2 LEVEL 9-18 HCP- PREFER GOOD SUIT			Lead	In Partner's Suit		
RESPONSES : SYSTEM ON , CUE BID FORCING, NEW SUIT NOT FORCING		SUIT	4TH BEST	875 – 5, 8 IF SUPPORTED		
		NT	4TH BEST	875 – 5, SAME AS ABOVE		
REOPENING : DOUBLE OR OVERCALL : NATURAL		SUBSEQ				
		OTHER : AGAINST NT A OR Q Asks FOR UNBLOCK				
RESPONSES : CUE FORCING; RAISE INVITATIONAL		K ATTITUDE				
1NT OVERCALL ( Direct; Reopening; Responses)		LEADS:				
DIRECT : 15-18 BALANCED – PROMISES CHECK		LEAD	VS SUIT	VS NOTRUMP		
REOPENING : 10-14 BALANCED – DOES NOT PROMISE CHECK		ACE	AKx [ + ]	AKQ10x-AKJ10x-RQ UNBLOC		
RESPONSES : CUE : STAYMAN AND F1; ANY OTHER 2 LEVEL BID S.OFF		KING	AK; KQ [ + ];	AKQx ; AKJ x ; KQJ x; KQxf+I		
		QUEEN	QJ10 [ + ];	QJ [ + ];		
		JACK	A-KJ109; J10x [ + ];	Jx [ + ]		
JUMP OVERCALLS ( Style; Responses; Unusual NT)		10	109x [ + ];	10x [ + ]		
SUIT : A PREMPTIVE WEAK TWO TYPE OF HAND, BETTER IF VUL.		9	98x-9x	98x [ + ] ; 9x [ + ]		
RESPONSES : NATURAL, NO OUGUST		HIGH - x	xSxxx - Sxx	S x x x ; S x x		
ON OVERCALL OF 1 ♣♦♥♠ 3: ♣♦♥♠ ASKING FOR CHECK TO BID 3NT		LOW - x	10xxx	S x x; x x S - PARTNER'S SUIT		
REOPEN : SAME AS ABOVE		SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)			PARTNER'S LEAD	DECLARER'S LEAD	DISCARDING	
DIRECT CUE : MICHAELS CUE 1 ♣♦ > 2 ♣♦ : MAJOR ASKING		1	HI - LO : ENCRG	HI - LO : ENCRG	STANDARD	
RESPONSES : 3 ♠ LIMIT RAISE OR BETTER IN ♥ , SIMILARLY 3 ♦ FOR ♠		SUIT	HI - LO : EVEN	HI - LO : EVEN		
		3	SUIT PREFERENCE	SUIT PREFERENCE		
		1	HI - LO : ENCRG	STANDARD	STANDARD	
vs NT ( vs Strong - Weak; Reopening; Passed Hand)		NT	HI - LO : EVEN	HI - LO : EVEN		
DIRECT : CAPPELLETTI : X = ♣ 2 ♣ : SINGLE SUITER,		3	SUIT PREFERENCE	SUIT PREFERENCE		
: 2 ♦ = ♥♠; 2 ♥ = ♥ & ♣ / ♦ 2 ♠ = ♠ & ♣ / ♦ ; 2NT = ♣ / ♦		SIGNALS (INCLUDING TRUMPS) : STANDARD / TRUM ECHO FOR RUFF				
RESPONSES : 2 ♦ = ALLOWS PARTNER TO PASS OR CORRECT		SUIT SIGNALS WHERE POSSIBLE : STANDARD				
2 NT = FORCING, ASKING FOR DESCRIPTION		DOUBLES				
REOPENING vs WEAK : NATURAL		TAKEOUT DOUBLES ( Style; Responses; Reopening)				
RESPONSES :		STYLE:				
vs PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)		T/O DOUBLE CAN BE OFFSHAPE IF BIG HANDS				
DOUBLE : LEBENSOL		RESPONSES : 0-8 HCP: BEST SUIT ; 9-11: JUMP; 12+: CUE				
CUE BID : ♣♦ CUE: ♥ + ♠; ♥♠ CUE : ♥♠+♣♦		8-10: NT - PROMISES CHECK				
JUMPS :		REOPENING : 9+				
NT : TO PLAY						
Vs. ARTIFICIAL STRONG OPENINGS						
1 ♣ : NATURAL		SPECIAL, ARTIFICIAL AND COMPETITIVE x – xx				
		NEGATIVE X : UP TO 4 ♥				
RESPONSES: JUMP : PREEMPT ; NEW SUIT: GAME TRY; CUE : FORCING		RESPONSIVE X : 1 ♥♠ - x - 2 ♥♠ - x ;				
OVER OPPONENT'S TAKEOUT DOUBLE		SUPPORT X / XX : YES				
REDOUBLE : 9+ HCP		REDOUBLES : 9 + HCP ON PARTNERS OPENINGS				
IN NEW SUIT : PREEMPTIVE RAISE						
2 NT : LIMIT RAISE						
NEW SUIT : 1RF IF 1 LEVEL, PASSABLE AT 2 LEVEL						
SYSTEM SUMMARY						
GENERAL APPROACH AND STYLE:						
STANDARD - 5 CARD MAJORS – 15 / 17 NT						
1 ♣♦ : 11-21 HCP - 2+♣ 4+♦ ; 2 OVER 1 : GAME FORCE						
1 ♥♠ : 11-21 HCP - 5 + ♥♠ - BERGEN RAISES ; 2 OVER 1: GF						
1NT : 15-17 HCP - BALANCED OR SEMI BALANCED						
STAYMAN /4 SUIT TRANSFERS: 2 ♠ = ♣ ; 3 ♠ = ♦ ; WITH SUPERACCP.T.						
2 ♣ : ARTIFICIAL WITH 22+ HCP OR 9 PT OR GAME IN HAND						
2 ♦ : MULTI - WEAK M OR 22-23 BALANCED						
2 ♥♠ : H + M / S + M						
2 NT : 20-21 BALANCED OR SEMI BALANCED OR 4441						
3 ♣♦♥♠ : 5-10 HCP, 6 OR 7 CARDS						
3NT : GAMBLING, SOLID 7+ CARDS IN ♣♦						
4 ♣♦ : PREMPTIVE, TO PLAY						
SPECIAL BIDS THAT MAY REQUIRE DEFENSE						
4 NT : SIMPLE BLACKWOOD, SELF SUFFICIENT SUIT.RES:SPECIFIC ACES						
5 ♣♦ : 8 OR 9 CARDS, PRE-EMPTIVE WITH NO OUTSIDE TRICK						
WEAK JUMP SHIFT WEAKER THAN A WEAK 2 LEVEL OPENING BID						
BERGEN RAISES. 3 ♣ 9-11 LIMIT RAISE 3 ♦ 7-9 LIMIT RAISE 4 CARD SUPPORT						
: ♣♦ REBID BY RESPONDER AFTER OPENER REBIDS 1NT/2NT						
CHBK : FORCING AND ASKING FOR FURTHER DESCRIPTION, AS						
: OPENER MIGHT HAVE ONE OR BOTH MAJORS.						
X OF NT: PASS 6+ HCP, XX FOR ♣♣ FOR ♦♦ FOR ♥♥ FOR ♠♠;						
SPECIAL FORCING PASS SEQUENCES						
IMPORTANT NOTES THAT DO NOT FIT ELSEWHERE						
ON OPPONENT'S 1 ♣♦ : INT: 2 <sup>ND</sup> OR 4 <sup>TH</sup> POSITION - SYSTEMS ON.						
REST NATURAL. - FOURTH SUIT FORCING –LEBENSOL ON PD'S NT.						
PSYCHICS						
RARE						

OPENING	• If Artificial	Minim num of cards	NEG DBL UPTO	DESCRIPTION	RESPONSES				SUBSEQUENT AUCTION	PASSED HAND INTERFERENCE BIDDING
1 ♣		2	4 ♥	11 - 21 HCP - ANY DISTRIBUTION	1 ♦ ♥ ♠	5 +	HCP	1 RF	REVERSE OR JUMP 1 RF	ON PASSED HAND
					1 NT	6-9	HCP	NO OTHER 4 CARDER SUIT		
					2 ♣	5 +	HCP	NATURAL		
					2 ♦	5 +	HCP	PREMPTIVE		
					2 ♥ ♠	< 5	HCP	6 CARDER, PREMPTIVE		
					2 NT	11-12	HCP	NO OTHER 4 CARDER SUIT		PASSABLE
					3 NT	12-15	HCP	NO OTHER 4 CARDER SUIT		
					3 ♣	9-11	HCP	LIMIT RAISE		PASSABLE
1 ♦		4	4 ♥	11 - 21 HCP – ANY DISTRIBUTION	1 ♥ ♠	5 +	HCP	1RF		
					1NT	6-9	HCP	DENIES MAJOR NF		
					2 ♣	11+	HCP	GF; 4 + ♣ OR WAITING		
					2 ♦	5 +	HCP	NATURAL		
					2 ♥ ♠	< 5	HCP	6 CARDER, PREMPTIVE		
					2 NT	11-12	HCP	NO OTHER 4 CARDER SUIT		PASSABLE
					3 ♣	5 +	HCP	PREMPTIVE		
					3 ♦	9-11	HCP	LIMIT RAISE		PASSABLE
					3 NT	12-15	HCP	NO OTHER 4 CARDER SUIT		
1 ♥ ♠		5	4 ♥	11 - 21 HCP - ANY DISTRIBUTION	1 ♠, NT	5 +	HCP	1 RF		REVERSE DRURY
					2 ♣ ♦ ♥	11 +	HCP	GF		TWO WAY, 3 <sup>RD</sup> /4 <sup>TH</sup> SEAT
					2 ♥ ♠ RAISE	6 - 9	HCP	3/4 CARD SUPPORT		
					2 NT	12 +	HCP	JACOBY, 4 CARD SUPPORT		
					3 ♣	9 - 11	HCP	BERGEN LIMIT RAISE		
					3 ♦	7 - 9	HCP	BERGEN, LIMIT RAISE		
					3/4 ♥ / ♠	0 - 5	HCP	4/5 ♥ ♠ - WEAK		
					3 NT	12 - 15	HCP	TO PLAY		
1NT				15-17 HCP - MAY HAVE 5 ♣ ♦ ♥ ♠	2 ♣			ONE WAY STAYMAN	2NT/3 ♣ SHOW BOTH M MIN/MAX RESP, XFERS FOLLOW	LEBENSOHL ON ITERFER.
				OR 2, 3 DOUBLETONS	2 ♦ ♥			TRANSFER TO ♥ ♠	SUPER ACCEPTANCE: 2NT FOR 4 CARD ♥ ♠, JUMP WITH	
					2 ♠, 3 ♣			TRANSFER TO ♣ ♦	3 CARD ♥ ♠ FOR SUPER ACCEPTANCE	
2 ♣	✓	0		22+ HCP OR 9 PLAYING TRICKS	2 ♦	0 +	HCP	WAITING		
					2 ♥	8 +	HCP	5 + GOOD ♥ SUIT		
					2 ♠	8 +	HCP	5 + GOOD ♠ SUIT		
					2NT	8 +	HCP	BALANCED		
2 ♦		0		MULTI - WEAK M OR 22-23 BAL.	2 ♥ PASS OR			CORRECT		
					2NT FORCEING					
2 ♥ ♠		5+4	4	5-10 HCP ♥ +m/ ♠ +m	2NT			m ASKING - 1RF		
					3 ♥ ♠			FURTHER PREMPT		
2NT				20- 21 HCP BALANCED OR SEMI BAL.	3 ♣			PUPPET STAYMAN		
3 ♣ ♦		6		PREEMPT	STANDARD - NEW SUIT ONE RF					
3 ♥ ♠		6-7		PREEMPT	STANDARD - NEW SUIT ONE RF				SPLINTERS	
3NT				GAMBLING	4 ♣ : PASS OR CORRECT IF DOUBLED				CUE BID	
4 ♣ ♦		7/8		PREEMPT					RKC - 0314	
4 ♥ ♠		7/8		PREMPTIVE TO PLAY	STANDARD				DOPI ON 5 LEVEL AND DEPO ON 6 LEVEL OVERCALL,	
4NT				SELF SUFFICIENT SUIT	SPECIFIC ACES, 5 ♣ NO ACE, 5 NT 2 ACES					
5 ♣ ♦				PREEMPT	TO PLAY					